

**EXHIBIT 10010****Thread Id:3020025446**

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Hey, let me know if you need clarification on anything before that meeting

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Just one thing actually. Did we create the signing key that we use to sign GP builds we upload? It's been a while since I did anything like that but if I recall it was something developers created and not some thing Google provided via a portal

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I think they now have a way to sign it automatically for devs but I'm not sure

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The needle we are trying to thread is to not fall foul of any agreements we have with Google, other than as needed for project liberty

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E.G we could, but won't, put up a banner in the client that redirects people to our own installer

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Yes we created it and registered it

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There is a new feature called an app signing key but we don't use it

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They do not have a copy of our signing key, just the public key to validate it was us

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:ok\_hand::skin-tone-2:

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ok I was slightly wrong

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Google has a copy of our private key due to us needing to use AABs to distribute Fortnite (so they can generate child apks)

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but we created and provided the key

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kk. That shouldn't change things I think

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I agree

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When was/is the Tim meeting for the blessing?

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Today. Need to follow up with legal just to check there are no concerns but he was :+1::skin-tone-2: on making it graceful by signing with the very we use for GP

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Now we just need to do it!

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speaking with Gena right now

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I presume there's nothing we need to rush into the 13.40 client that goes out next week?

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Chris Babcock has done the minor change that needed to go in

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looks like we're good